



Screen pictures shown
may be different machine
versions of game.



Travel to the outer reaches of the cosmos to do battle with the legendary Firebirds.
Raggiungi i confini del cosmo per ingaggiare battaglia con i leggendari uccelli di fuoco.

Viaja hasta los limites del Cosmo para luchar contralos legendarios 'Firebirds'.

Reis naar de buiten bereiken van de Cosmos om de legendarische Vuurvogels te bestrijden.

Flyv til universets fjerneste egne og bekaemp de legendariske ildfugle.

Stoßen Sie zu den Grenzen des Kosmos vor und kämpfen Sie gegen die legendären Feuervögel.

Voyagez au fin fond du cosmos pour lutter contre les légendaires oiseaux de feu.

Keyboard or Joystick



AMSTRAD 464/
664/6128

STAR
FIREBIRDS



SILVER
199
RANGE

AMSTRAD 464/664/6128



STAR
FIREBIRDS



Other exciting games in the Firebird
199 Silver Range *

CBM 64/128

Booty
Cylu
Seabase Delta
Raging Beast
Thrust
Caverns of Eriban
Collapse
Freak Factory
Spiky Harold

Amstrad

Short's Fuse
Seabase Delta
Spiky Harold
Thrust
(available
Summer 1986)
Harvey
Headbanger
Star Firebirds

CBM 16

Runner
Shark
Booty
Spiky Harold
(available
Summer 1986)

Spectrum 48K/+

Booty
Short's Fuse
Cylu
Spiky Harold
Seabase Delta
The Wild Bunch
Helichopper
Spike
Ninja Master
Star Firebirds
Buccaneer
Gyron Arena
Rebelstar
Thrust (available
Summer 1986)

Atari 800/ 800XL/130XE

Thrust
(available
Summer 1986)
Collapse
(available
Summer 1986)
Ninja Master
(available
Autumn 1986)

*Correct at time of printing

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HEY THERE!!!

Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

To become a member just send a cheque or postal order for £1.99 made payable to FIREBIRD SOFTWARE, along with your name, address, age, and the type of computer you have to the address below, clearly marking the envelope 'SILVER CLUB' and we'll send you a bumper pack of goodies including:

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- ★ STICKERS
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- ★ NEWSLETTERS
- ★ AN EXCLUSIVE
MEMBERSHIP No.
- ★ YOUR OWN
MEMBERSHIP CARD

(Subject to availability)

PLUS . . . We'll also send you a FREE SILVER GAME OF YOUR CHOICE!!! (Please let us know which game you would like.) Then, every three months or so, we'll send you a newsletter containing details of up-and-coming Silver games, competitions, special offers and other news.

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STAR FIREBIRDS

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THE GAME

Travel to the outer reaches of the known cosmos to do battle with the legendary Firebirds. This race of intelligent yet savage creatures is intent upon the destruction of all humans, starting with YOU!

Fortunately, your Space-cruiser is armed with a quadruple photon cannon. Unfortunately, your warp drive is faulty, and can only be used in short bursts. If not used, you risk the drive firing without your consent, due to the energy build-up in the storage crystals. Warping renders your ship invincible, and any birds in your path will be killed.

LOADING

AMSTRAD 464 OWNERS

1. Place the rewound cassette into the cassette unit and press PLAY.
 2. Hold down CTRL and press the SMALL ENTER key.
- ### AMSTRAD 664, 6128 and 464 + DISK OWNERS
1. Hold down SHIFT and press the key. Type TAPE and press RETURN.
 2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the rewound cassette.
 3. Hold down CONTROL and press the ENTER key.
 4. Press PLAY on the cassette player.

NOTE: Full loading instructions can be found in your Amstrad CPC 464 Manual.

PLAYING THE GAME

The birds attack in waves comprising 50 eagles and gulls, with each wave more difficult to defeat than the last. The small purple and blue gulls are easily despatched with a single blast from your cannon. The larger green eagles carry dangerous 'scatter bombs', which spread out up to five fragments. More unpleasant still are the Emperor birds. These large red creatures have shields to absorb multiple photon blasts. Occasionally a mega-bomb will warp out of hyperspace. These can be destroyed, but will explode on impact into a shower of deadly fragments. Take your place at the controls of your cruiser and start blasting!

STAR FIREBIRDS can be played using either Keyboard or Joystick control.

If you wish to use the keyboard, these are the keys you will need:

Q=LEFT W=RIGHT [=FIRE SPACE=WARP

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If this program is faulty, or fails to load, please return it to the address below CLEARLY MARKED "RETURNS" and it will be replaced free of charge and postage refunded. This offer does not affect your statutory consumer rights.